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Preparing dawn for Weather and Climate Models on Triangular Grids

ENES, 26.05.2020

Matthias Röthlin



Dawn?

Dawn - Compiler toolchain to enable generation of high-level DSLs for geophysical fluid dynamics models



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CENTRE OF EXCELLENCE IN SIMULATION OF WEATHER
AND CLIMATE IN EUROPE

Grants No 675191 & 823988

Matthias Röthlin



Agenda

- Motivation & Dawn Overview
- Summary of Developments so far
- Dawn for Triangular Meshes
- Outlook



Motivation

Model software development starts at numerical discretization of continuous quantities:

$$\underline{\nabla}_n \psi(e) = \frac{\psi(c_1(e)) - \psi(c_0(e))}{\hat{l}}$$



Motivation

- (very) straight forward implementation
- "actual science" + mesh

```
DO jk = slev, elev  
  DO je = i_startidx, i_endidx  
    grad_norm_psi_e(je,jk) =  
      (psi_c(iidx(je,2),jk)-psi_c(iidx(je,1),jk))/lhat(je)  
  ENDDO  
END DO
```



Motivation

- turns out mesh is too large for one machine, add blocks

```
DO jb = i_startblk, i_endblk
    CALL get_indices_e(ptr_patch, jb, i_startblk, i_endblk, &
                      i_startidx, i_endidx, rl_start, rl_end)
    DO jk = slev, elev
        DO je = i_startidx, i_endidx
            grad_norm_psi_e(je,jk,jb) =  &
                ( psi_c(iidx(je,jb,2),jk,iblk(je,jb,2)) -
                  psi_c(iidx(je,jb,1),jk,iblk(je,jb,1)) )
            / ptr_patch%edges%lhat(je,jb)
        END DO
    END DO
END DO
```



Motivation

- code doesn't perform, add directives to exploit shared memory machines

```
#ifdef _OMP
 !$OMP PARALLEL
 !$OMP DO PRIVATE(jb, i_startidx, i_endidx, je, jk)
#endif
DO jb = i_startblk, i_endblk
 CALL get_indices_e(ptr_patch, jb, i_startblk, i_endblk, &
 i_startidx, i_endidx, rl_start, rl_end)
DO jk = slev, elev
 DO je = i_startidx, i_endidx
 grad_norm_psi_e(je,jk,jb) =  &
 (psi_c(iidx(je,jb,2),jk,iblk(je,jb,2)) -
 psi_c(iidx(je,jb,1),jk,iblk(je,jb,1)) )
 / ptr_patch%edges%lhat(je,jb)
ENDDO
END DO
END DO
#endif
 !$OMP END DO NOWAIT
 !$OMP END PARALLEL
#endif
```



Motivation

- code needs to target another architecture...
- ... with different optimal memory layout

```
#ifdef __OMP
 !$OMP ...
#else
 !$ACC ...
#endif
DO jb = i_startblk, i_endblk
CALL get_indices_e(ptr_patch, ...)
#ifdef __LOOP_EXCHANGE
DO je = i_startidx, i_endidx
    DO jk = slev, elev
#else
    DO jk = slev, elev
        DO je = i_startidx, i_endidx
#endif
grad_norm_psi_e(je,jk,jb) = &
( psi_c(iidx(je,jb,2),jk,iblk(je,jb,2)) -
psi_c(iidx(je,jb,1),jk,iblk(je,jb,1)) )
/ ptr_patch%edges%lhat(je,jb)
ENDDO
END DO
END DO
#endif
```

```
#ifdef __OMP
 !$OMP ...
#else
 !$ACC ...
#endif
#endif
```



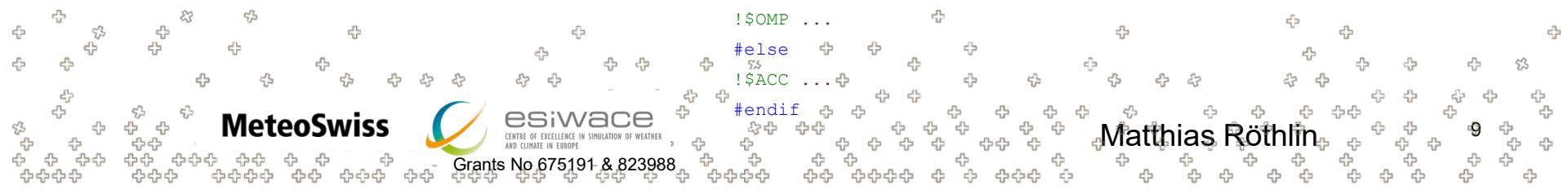
Motivation

$$\nabla_n \psi(e) = \frac{\psi(c_1(e)) - \psi(c_0(e))}{\hat{l}}$$

```
#ifdef __OMP
 !$OMP ...
#else
 !$ACC ...
#endif

DO jb = i_startblk, i_endblk
CALL get_indices_e(ptr_patch, ...)
#ifdef __LOOP_EXCHANGE
DO je = i_startidx, i_endidx
  DO jk = slev, elev
#else
  DO jk = slev, elev
    DO je = i_startidx, i_endidx
#endif
grad_norm_psi_e(je,jk,jb) = &
( psi_c(iidx(je,jb,2),jk,iblk(je,jb,2)) -
psi_c(iidx(je,jb,1),jk,iblk(je,jb,1)) )
/ ptr_patch%edges%lhat(je,jb)
ENDDO
END DO
END DO
#endif
```

```
#ifdef __OMP
 !$OMP ...
#else
 !$ACC ...
#endif
#endif
```





Motivation

What if

- Requirements change, e.g. it turns out that this gradient should have been approximated using a higher order stencil?
- A third (fourth...) architecture needs to be supported?
- The mesh library needs to be replaced?

```
#ifdef __OMP
 !$OMP ...
#else
 !$ACC ...
#endif
DO jb = i_startblk, i_endblk
CALL get_indices_e(ptr_patch, ...)
#ifdef __LOOP_EXCHANGE
DO je = i_startidx, i_endidx
  DO jk = slev, elev
#else
  DO jk = slev, elev
    DO je = i_startidx, i_endidx
#endif
  grad_norm_psi_e(je,jk,jb) = &
    ( psi_c(iidx(je,jb,2),jk,iblk(je,jb,2)) -
      psi_c(iidx(je,jb,1),jk,iblk(je,jb,1)) )
  / ptr_patch%edges%lhat(je,jb)
ENDDO
END DO
END DO
#endif
 !$OMP ...
#else
 !$ACC ...
#endif
```

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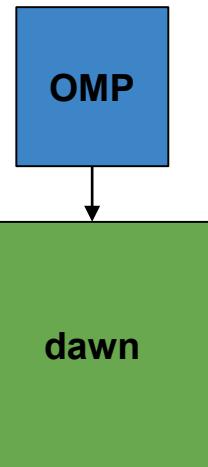


Motivation

Idea of dawn / DSLs in general

$$\nabla_n \psi(e) = \frac{\psi(c_1(e)) - \psi(c_0(e))}{\hat{l}}$$

```
grad_norm_psi_e =  
    reduce( psi_c,  
            CELL > EDGE,  
            [1/lhat, -1/lhat] )
```



```
!$OMP PARALLEL  
  !$OMP DO PRIVATE(jb, i_startidx, i_endidx, je, jk)  
  DO jb = i_startblk, i_endblk  
    CALL get_indices_e(ptr_patch, ...)  
    DO je = i_startidx, i_endidx  
      DO jk = slev, elev  
        grad_norm_psi_e(je,jk,jb) = &  
          ( psi_c(iidx(je,jb,2),jk,iblk(je,jb,2)) -  
            psi_c(iidx(je,jb,1),jk,iblk(je,jb,1)) )  
        / ptr_patch%edges%lhat(je,jb)  
      ENDDO  
    END DO  
  END DO  
  !$OMP END DO NOWAIT  
  !$OMP END PARALLEL
```



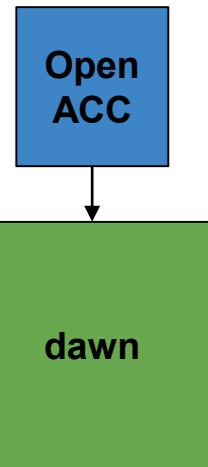


Motivation

Idea of dawn / DSLs in general

$$\nabla_n \psi(e) = \frac{\psi(c_1(e)) - \psi(c_0(e))}{\hat{l}}$$

```
grad_norm_psi_e =  
    reduce( psi_c,  
            CELL > EDGE,  
            [1/lhat, -1/lhat] )
```



```
!$ACC PARALLEL &  
!$ACC PRESENT(ptr_patch, iidx, iblk, pci_c,  
grad_...)  
!$ACC LOOP GANG  
DO jb = i_startblk, i_endblk  
    CALL get_indices_e(ptr_patch, ...)  
    DO jk = slev, elev  
        DO je = i_startidx, i_endidx  
            grad_norm_psi_e(je,jk,jb) = &  
                ( psi_c(iidx(je,jb,2),jk,iblk(je,jb,2)) -  
                  psi_c(iidx(je,jb,1),jk,iblk(je,jb,1)) )  
            / ptr_patch%edges%lhat(je,jb)  
        ENDDO  
    END DO  
END DO  
!$ACC END PARALLEL  
!$ACC END DATA
```



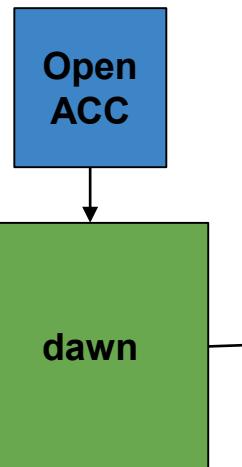


Motivation

Idea of dawn / DSLs in general

$$\underline{\nabla_n} \psi(e) = \frac{\psi(c_1(e)) - \psi(c_0(e))}{\hat{l}}$$

```
grad_norm_psi_e =  
    reduce( psi_c,  
            CELL > EDGE,  
            [1/lhat, -1/lhat] )
```



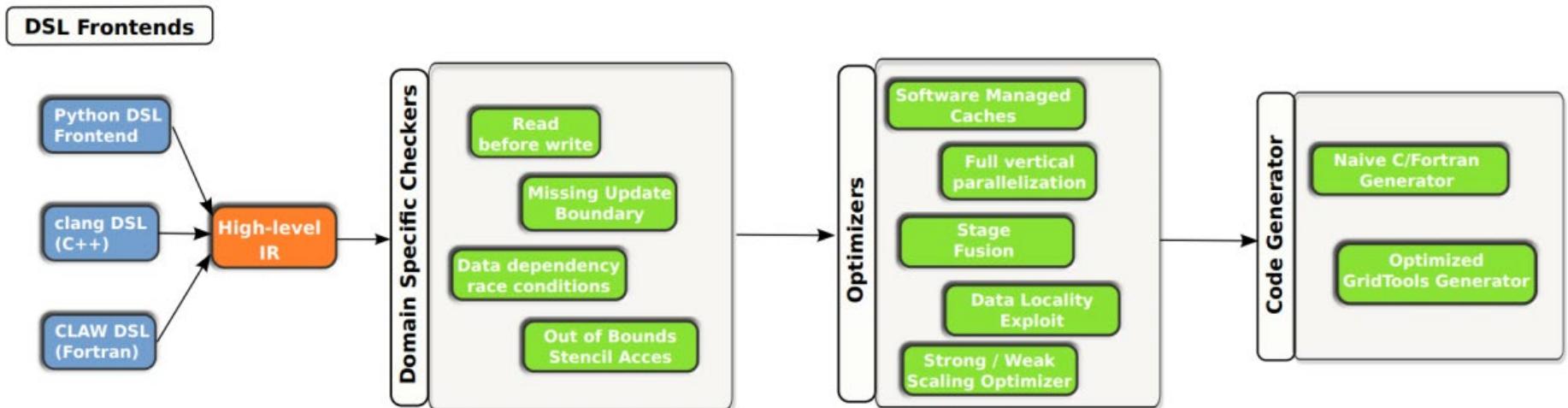
No FORTRAN Backend Exists, only for illustration purposes

```
for(int k = 0 + 0; k < m_k_size; ++k) {  
    for(auto const& loc : getEdges(LibTag{}, m_mesh)) {  
        for(auto inner_loc :  
            grad_norm_psi_e(loc, k + 0) = reduce(  
                LibTag{}, m_mesh, loc, (::dawn::float_type)0.0,  
                std::vector<::dawn::LocationType>  
                {dawn::Edges, dawn::Cells},  
                [&] (auto& lhs, auto red_loc1, auto const& weight)  
                {  
                    lhs += weight * psi_c(red_loc1, k + 0);  
                }  
                return lhs;  
            },  
            std::vector<::dawn::float_type>({-1.0, 1.0});  
        }  
        grad_norm_psi_e(loc, k + 0) /= lhat_e(loc, k + 0)  
    }  
}
```



Dawn Overview

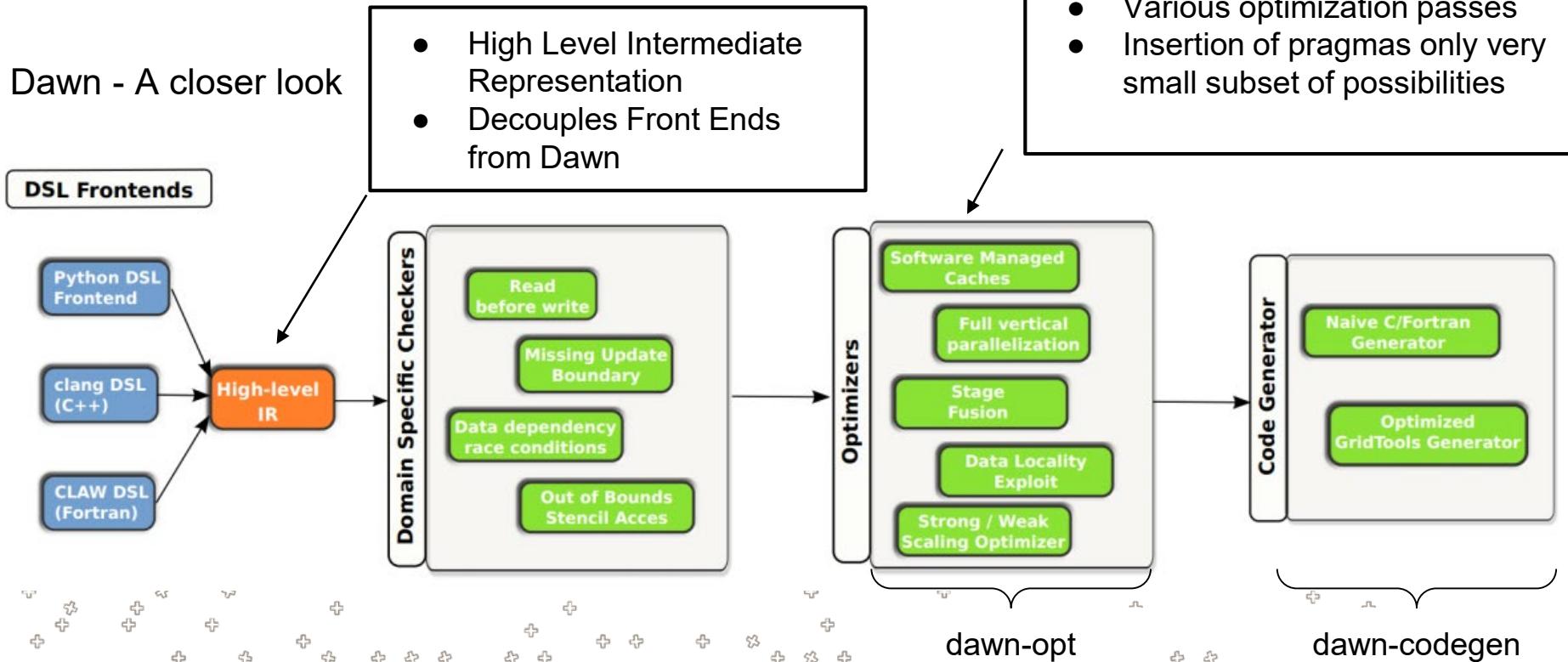
Dawn - A closer look





Dawn Overview

Dawn - A closer look





Dawn - Developments Summary

- Dawn currently ships with a frontend called "gtclang"
 - embedded into C++
 - complete w.r.t COSMO dycore in particular / Finite Differences in general
- Wide array of optimization strategies
- Various backends
 - C++ naive
 - gridtools MC / GPU
 - cuda



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Dawn - Developments Summary

- Dawn was used to successfully translate the complete COSMO dycore
 - advection schemes
 - diffusion
 - tridiagonal solver
 - ...
- Outperforms previous efforts of translating the COSMO dycore using DSLs, at a fraction of the lines of code

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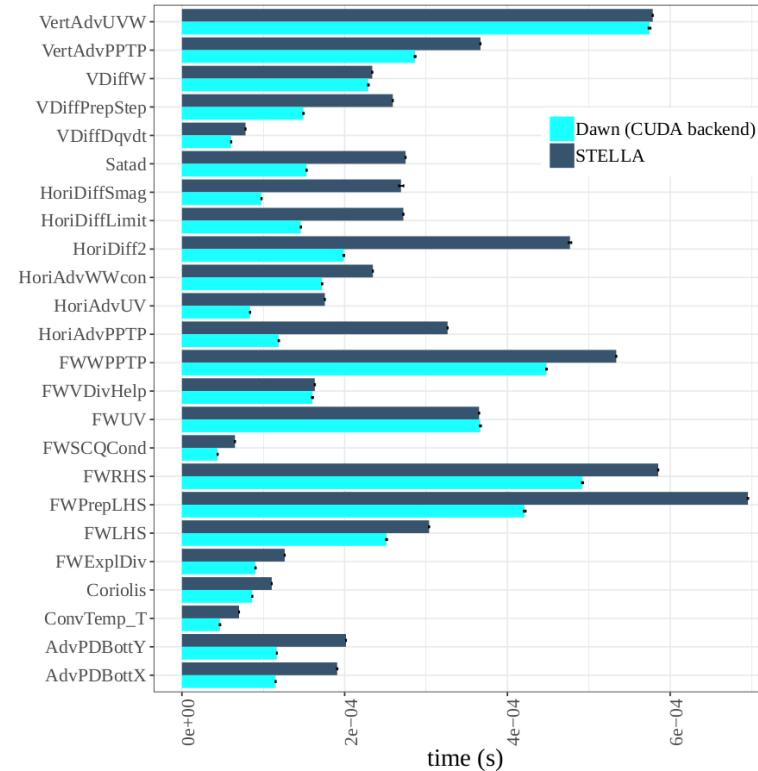
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Dawn - Developments Summary





Dawn for Triangular Meshes

- Dawn is to be used to translate the ICON dycore
- Switch from Finite Differences on a Cartesian mesh to more general computations on a icosahedral triangle mesh
- New concepts are required to map these kind of computations, starting from the frontend all throughout the tool chain until code generation

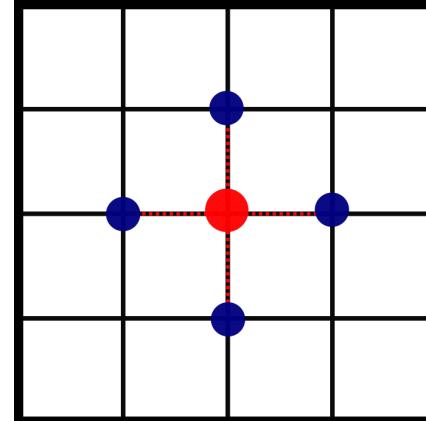


Dawn for Triangular Meshes

Basic Idea: Reductions instead of "North-East-South-West" accesses

```
field lapl, u
lapl(i,j) = -4*u(i,j)
    + u(i-1,j) + u(i+1,j)
    + u(i,j-1) + u(i,j+1)
```

cartesian access



```
VertxField lapl, u
lapl = reduce( VERTEX>VERTEX
                u )
lapl = lapl - 4*u
```

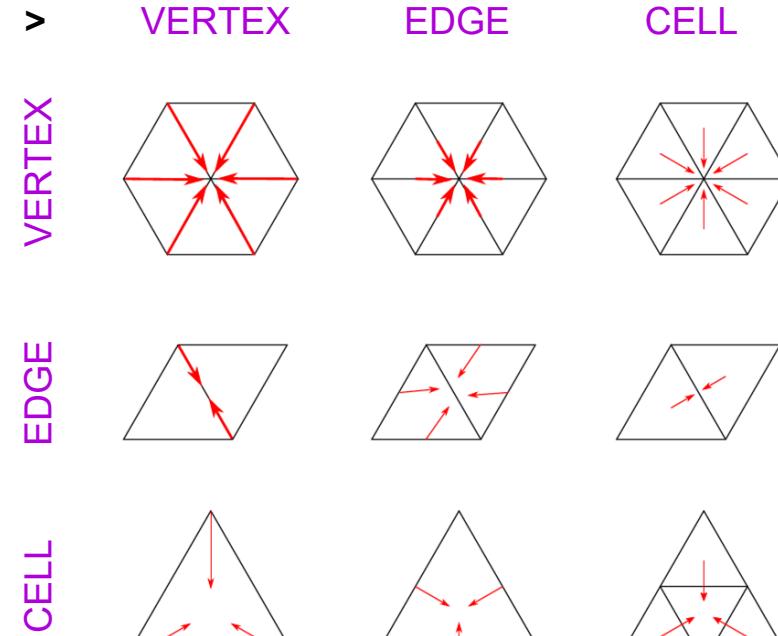
unstr. access



Dawn for Triangular Meshes

Basic Idea: Reductions

```
cellField div_c;  
edgeField flux, n;  
div_c = reduce(  
    CELL>EDGE,  
    flux*n)
```

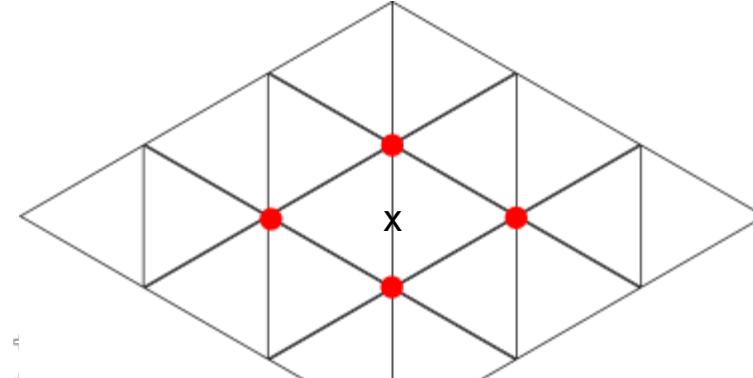
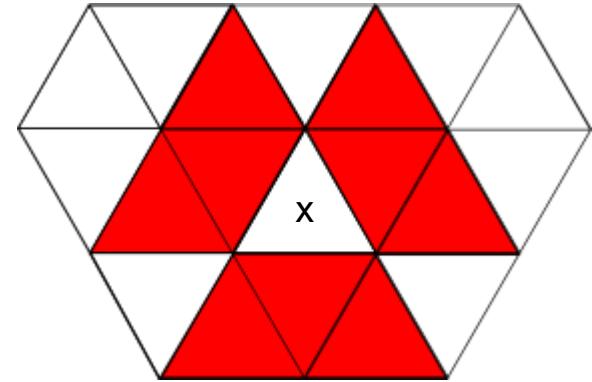




Dawn for Triangular Meshes

Typical computations in ICON are more general

- **larger neighborhoods** / "wider" stencils
- weighted reductions (e.g. gradients)
- "sparse dimensions"
 - arrays of higher rank which store values for each neighbor in the reduction



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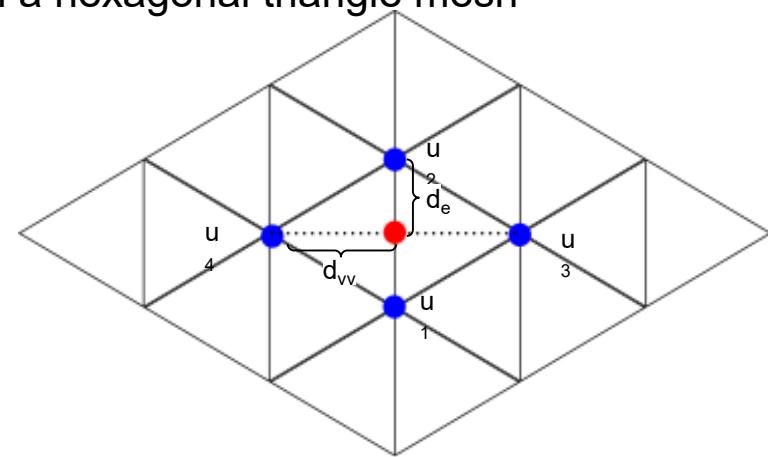
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Dawn for Triangular Meshes

Worked Example - Laplacian Finite Difference Stencil on a hexagonal triangle mesh

$$\nabla^2(u) \approx \frac{u_1 + u_2 - 2 \cdot u}{d_e^2} + \frac{u_3 + u_4 - 2 \cdot u}{d_{vv}^2}$$



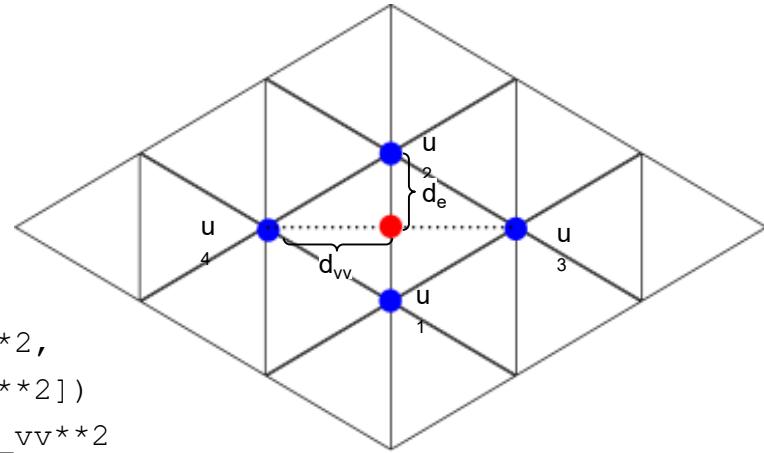


Dawn for Triangular Meshes

Worked Example - Formula to DSL

$$\nabla^2(u) \approx \frac{u_1 + u_2 - 2 \cdot u}{d_e^2} + \frac{u_3 + u_4 - 2 \cdot u}{d_{vv}^2}$$

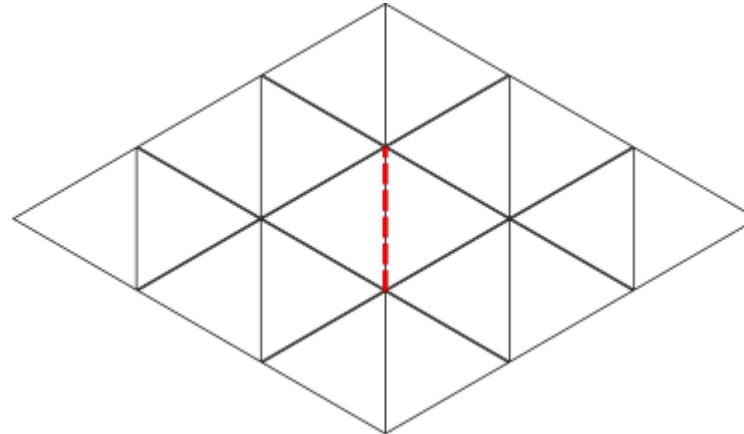
```
vertexField u;  
edgeField lapl;  
lapl = reduce(EDGE>CELL>VERTEX,  
              u,  
              [1/d_e**2 , 1/d_e**2,  
               1/d_vv**2, 1/d_vv**2])  
lapl = lapl - 2*u/d_e**2 - 2*u/d_vv**2
```





Dawn for Triangular Meshes

Worked Example - Building a the reductions "Neighbor Chain"

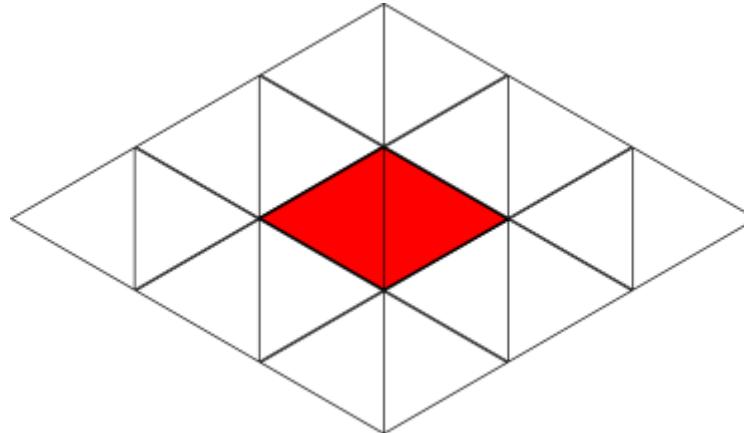


EDGE>CELL>VERTE



Dawn for Triangular Meshes

Worked Example - Building a the reductions "Neighbor Chain"



EDGE>**CELL**>VERTE

X



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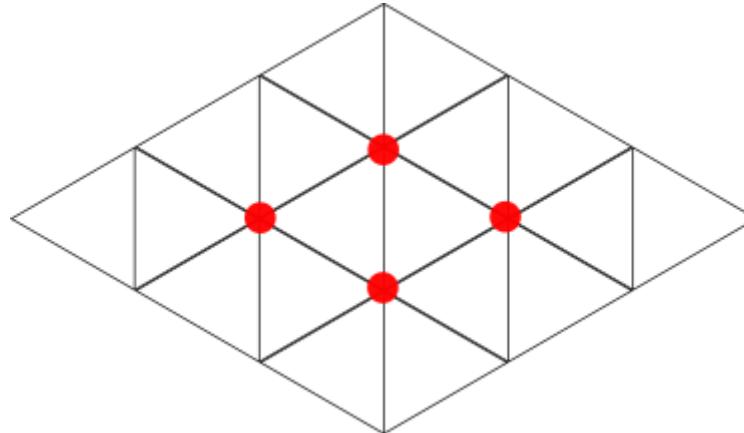
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Dawn for Triangular Meshes

Worked Example - Building a the reductions "Neighbor Chain"



EDGE>CELL>VERTE

X

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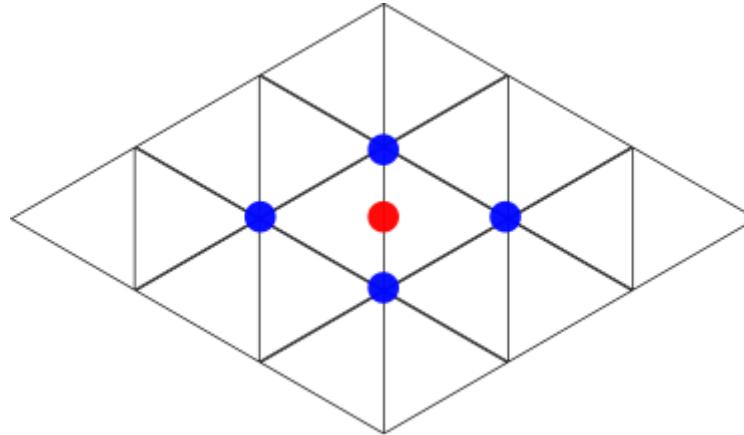
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Dawn for Triangular Meshes

Worked Example - Building a the reductions "Neighbor Chain"



EDGE>CELL>VERTE

X

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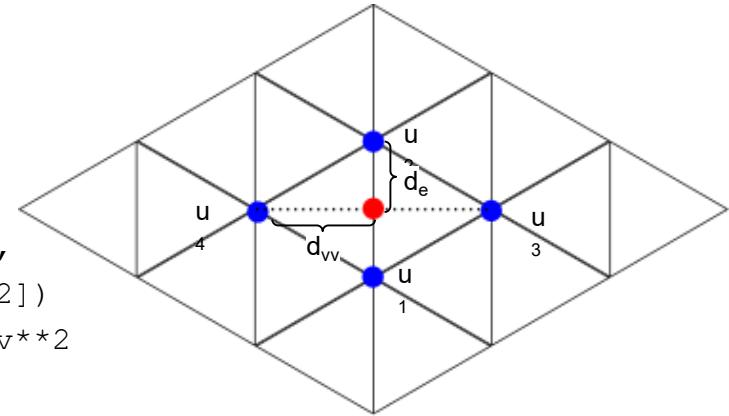


Dawn for Triangular Meshes

Worked Example - Formula to DSL

$$\nabla^2(u) \approx \frac{u_1 + u_2 - 2 \cdot u}{d_e^2} + \frac{u_3 + u_4 - 2 \cdot u}{d_{vv}^2}$$

```
vertexField u;
edgeField lapl;
lapl = reduce(EDGE>CELL>VERTEX,
              u,
              [1/d_e**2 , 1/d_e**2,
               1/d_vv**2, 1/d_vv**2])
lapl = lapl - 2*u/d_e**2 - 2*u/d_vv**2
```





Worked Example - DSL to Codegen

```
vertexField u;
edgeField lapl;
lapl = reduce(EDGE>CELL>VERTEX,
              u,
              [1/d_e**2 , 1/d_e**2,
               1/d_vv**2, 1/d_vv**2])
lapl = lapl - 2*u/d_e**2 - 2*u/d_vv**2
```

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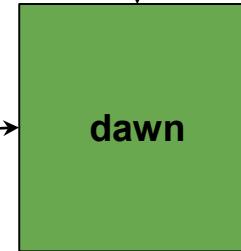
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Worked Example - DSL to Codegen

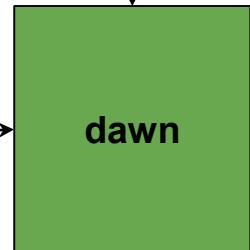
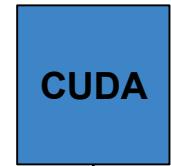
```
vertexField u;
edgeField lapl;
lapl = reduce(EDGE>CELL>VERTEX,
              u,
              [1/d_e**2 , 1/d_e**2,
               1/d_vv**2, 1/d_vv**2])
lapl = lapl - 2*u/d_e**2 - 2*u/d_vv**2
```





Worked Example - DSL to Codegen

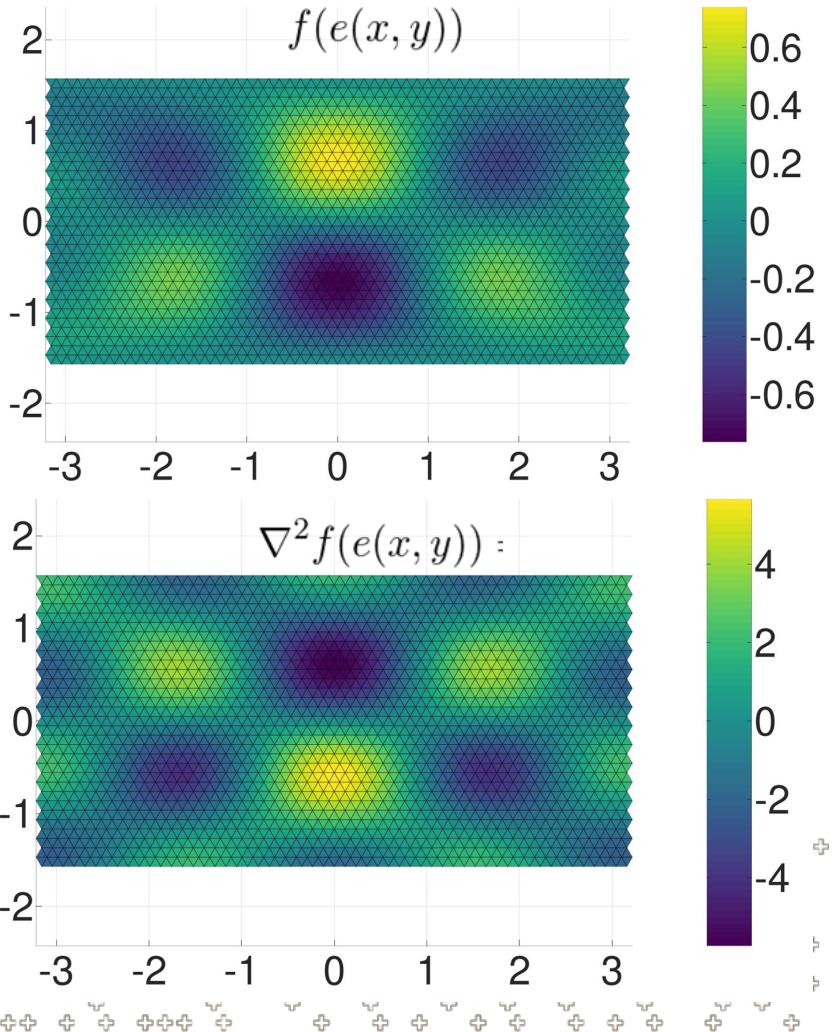
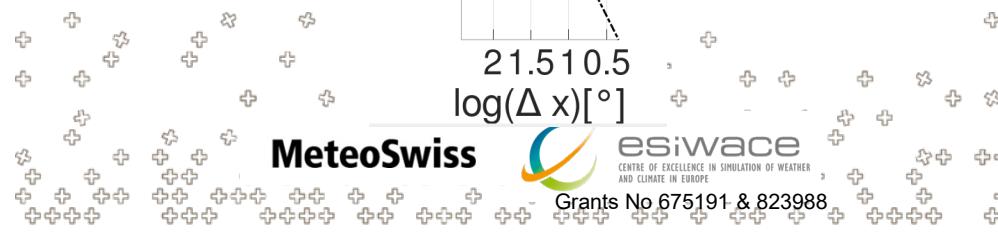
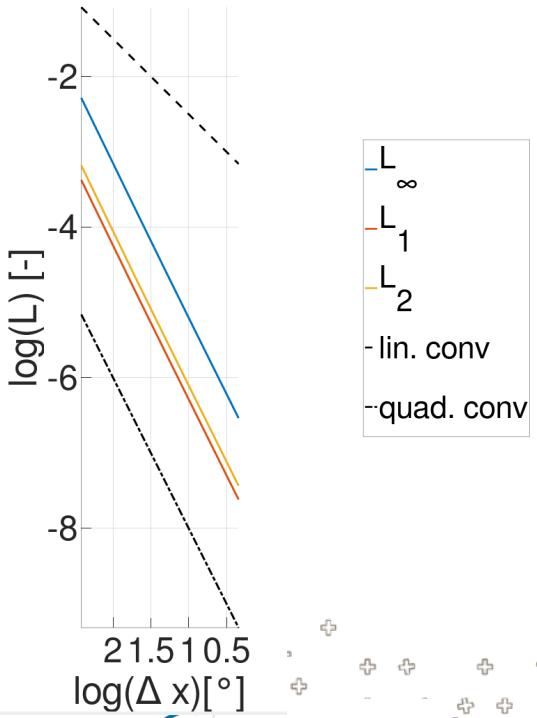
```
vertexField u;
edgeField lapl;
lapl = reduce(EDGE>CELL>VERTEX,
              u,
              [1/d_e**2 , 1/d_e**2,
               1/d_vv**2, 1/d_vv**2])
lapl = lapl - 2*u/d_e**2 - 2*u/d_vv**2
```



```
template <int E_C_V_SIZE>
__global__ void ICON_laplacian_ms439_s466_kernel(
    int NumEdges, int NumVertices, int kSize, const int*
ecvTable,
    const ::dawn::float_type* __restrict__ u,
    ::dawn::float_type* __restrict__ lapl) {
unsigned int pidx = blockIdx.x * blockDim.x + threadIdx.x;
unsigned int kidx = blockIdx.y * blockDim.y + threadIdx.y;
int klo = kidx * LEVELS_PER_THREAD;
int khi = (kidx + 1) * LEVELS_PER_THREAD;
if(pidx >= NumEdges) {return;}
for(int kIter = klo; kIter < khi; kIter++) {
    int offsetIdx = kIter * NumEdges + pidx;
    ::dawn::float_type weights[4] = {
        1. / d_e[offsetIdx] **2, 1. / d_e[offsetIdx] **2,
        1. / d_vv[offsetIdx] **2, 1. / d_vv[offsetIdx] **2};
    for(int nbhIter = 0; nbhIter < E_C_V_SIZE; nbhIter++) {
        int nbhIdx = kIter * NumVertices +
                     ecvTable[pidx * E_C_V_SIZE + nbhIter];
        if(nbhIdx == DEVICE_MISSING_VALUE) {continue;}
        lapl[offsetIdx] += u[nbhIdx] * weights[nbhIter];
    }
    lapl[offsetIdx] =
        lapl[offsetIdx] - 2*u[offsetIdx]/d_e[offsetIdx]
        - 2*u[offsetIdx] / d_vv[offsetIdx]
}
```



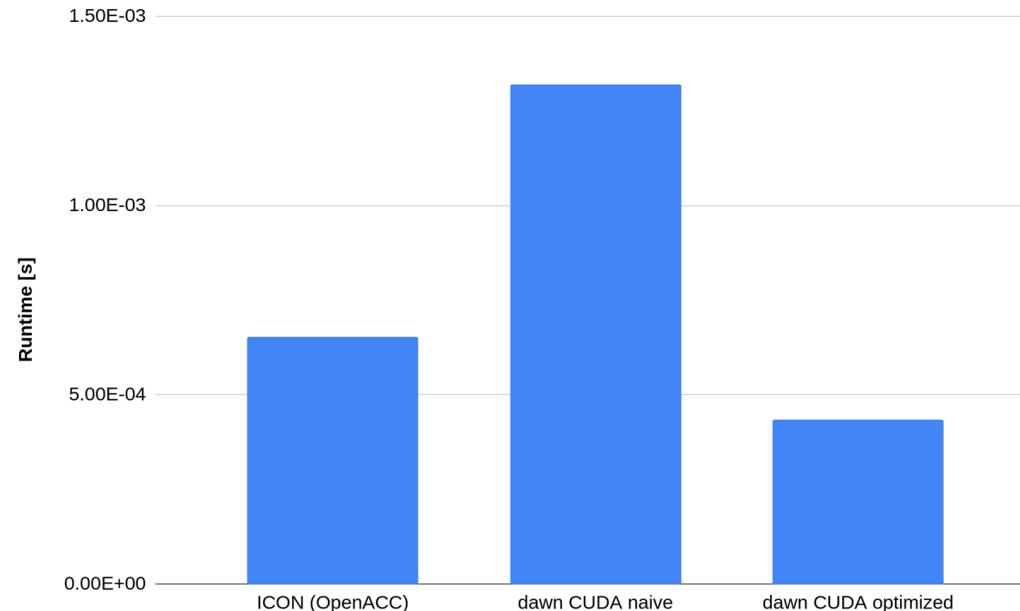
$$\begin{cases} u(x, y) := & \frac{1}{4} \sqrt{\frac{105}{2\pi}} \cos 2x \cos^2 y \sin y , \\ v(x, y) := & -\frac{1}{2} \sqrt{\frac{15}{2\pi}} \cos x \cos y \sin y . \end{cases}$$





Dawn for Triangular Meshes

Worked Example - Timings: Tesla P100, Single GPU, 1.3M Edges, Laplacian + Smagorinsky Diffusion



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Dawn - Outlook

- Short to Midterm: Translate functional subunits of the ICON dycore using the DSL
- Long Term: Translate entire ICON dycore using the DSL
 - Efficiently target pre-exascale machines
 - Keep code readable
 - Ensure code can be further developed scientifically
- dawn is open source / open development: [github](#)



BACKUP

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Example of a CUDA Optimization Strategy: Fuse Reductions

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```
# dvt_tang for smagorinsky
dvt_tang = reduce(
    u_vert * dual_normal_x + v_vert * dual_normal_y,
    Edge > Cell > Vertex,
    [-1.0, 1.0, 0.0, 0.0],
)
)

# dvt_norm for smagorinsky
dvt_norm = reduce(
    u_vert * dual_normal_x + v_vert * dual_normal_y,
    Edge > Cell > Vertex,
    [0.0, 0.0, -1.0, 1.0],
)
```



```
# dvt_tang for smagorinsky
float lhs_495 = 0.0;
float weights_495[4] = {-1.0, 1.0, 0.0, 0.0};
for(int nbhIter = 0; nbhIter < E_C_V_SIZE; nbhIter++) {
    int nbhIdx = ecvTable[pidx * E_C_V_SIZE + nbhIter];
    if(nbhIdx == DEVICE_MISSING_VALUE) {continue;}
    int denseIdx = kIter * NumVertices + nbhIdx;
    int sparseIdx = kIter * NumEdges * E_C_V_SIZE + ...
    lhs_495 += weights_495[nbhIter] *
        (u_vert[denseIdx] * dual_normal_x[sparseIdx] +
         v_vert[denseIdx] * dual_normal_y[sparseIdx]);
}
dvt_tang[denseIdx] = lhs_495;
# dvt_norm for smagorinsky
float lhs_517 = 0.0;
float weights_517[4] = {0.0, 0.0, -1.0, 1.0};
for(int nbhIter = 0; nbhIter < E_C_V_SIZE; nbhIter++) {
    int nbhIdx = ecvTable[pidx * E_C_V_SIZE + nbhIter];
    if(nbhIdx == DEVICE_MISSING_VALUE) {continue;}
    int denseIdx = kIter * NumVertices + nbhIdx;
    int sparseIdx = kIter * NumEdges * E_C_V_SIZE + ...
    lhs_517 += weights_495[nbhIter] *
        (u_vert[denseIdx] * dual_normal_x[sparseIdx] +
         v_vert[denseIdx] * dual_normal_y[sparseIdx]);
}
dvt_norm[denseIdx] = lhs_517;
```



```
# dvt_tang for smagorinsky
dvt_tang = reduce(
    u_vert * dual_normal_x + v_vert * dual_normal_y,
    Edge > Cell > Vertex,
    [-1.0, 1.0, 0.0, 0.0],
)

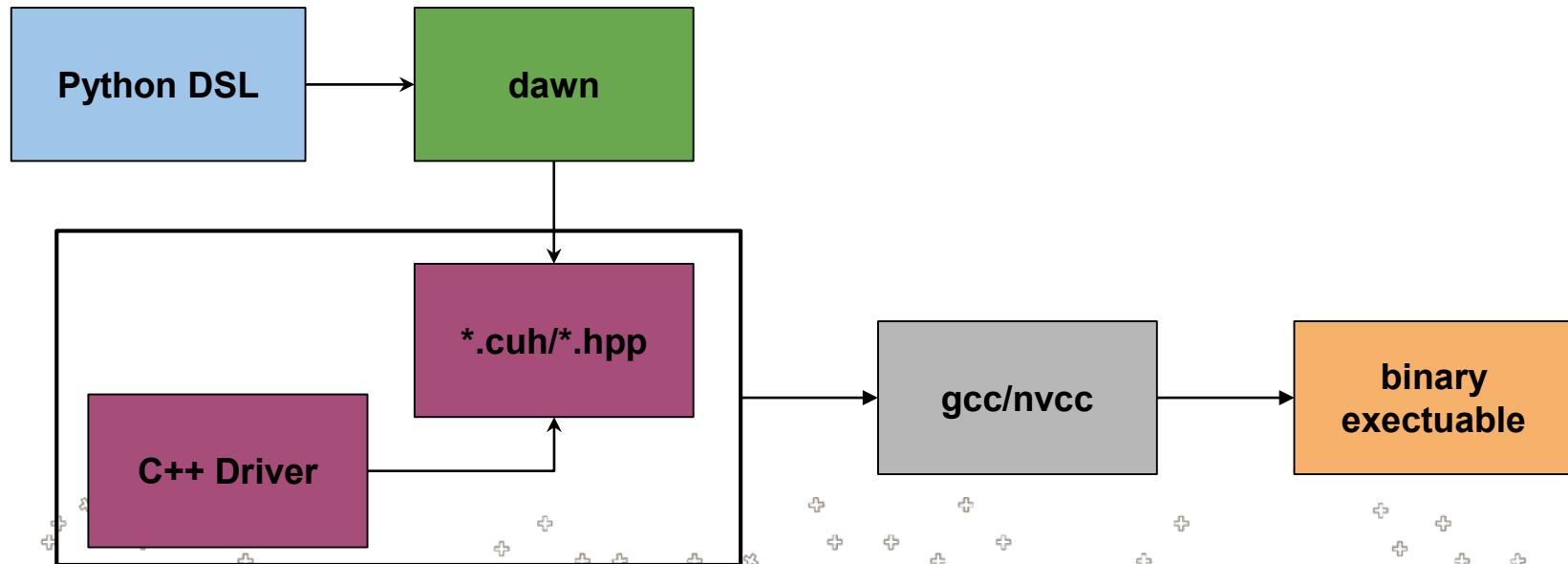
# dvt_norm for smagorinsky
dvt_norm = reduce(
    u_vert * dual_normal_x + v_vert * dual_normal_y,
    Edge > Cell > Vertex,
    [0.0, 0.0, -1.0, 1.0],
)
```

```
# fused reductions
float lhs_495 = 0.0;
float lhs_517 = 0.0;
float weights_495[4] = {-1.0, 1.0, 0.0, 0.0};
float weights_517[4] = {0.0, 0.0, -1.0, 1.0};
for(int nbhIter = 0; nbhIter < E_C_V_SIZE; nbhIter++) {
    int nbhIdx = ecvTable[pidx * E_C_V_SIZE + nbhIter];
    if(nbhIdx == DEVICE_MISSING_VALUE) {continue;}
    int denseIdx = kIter * NumVertices + nbhIdx;
    int sparseIdx = kIter * NumEdges * E_C_V_SIZE + ...
    float rhs = (u_vert[denseIdx] * dual_normal_x[sparseIdx] +
                 v_vert[denseIdx] * dual_normal_y[sparseIdx]);
    lhs_495 += weights_495[nbhIter] * rhs;
    lhs_517 += weights_517[nbhIter] * rhs;
}
dvt_tang[denseIdx] = lhs_495;
dvt_norm[denseIdx] = lhs_517;
```



Interoperability

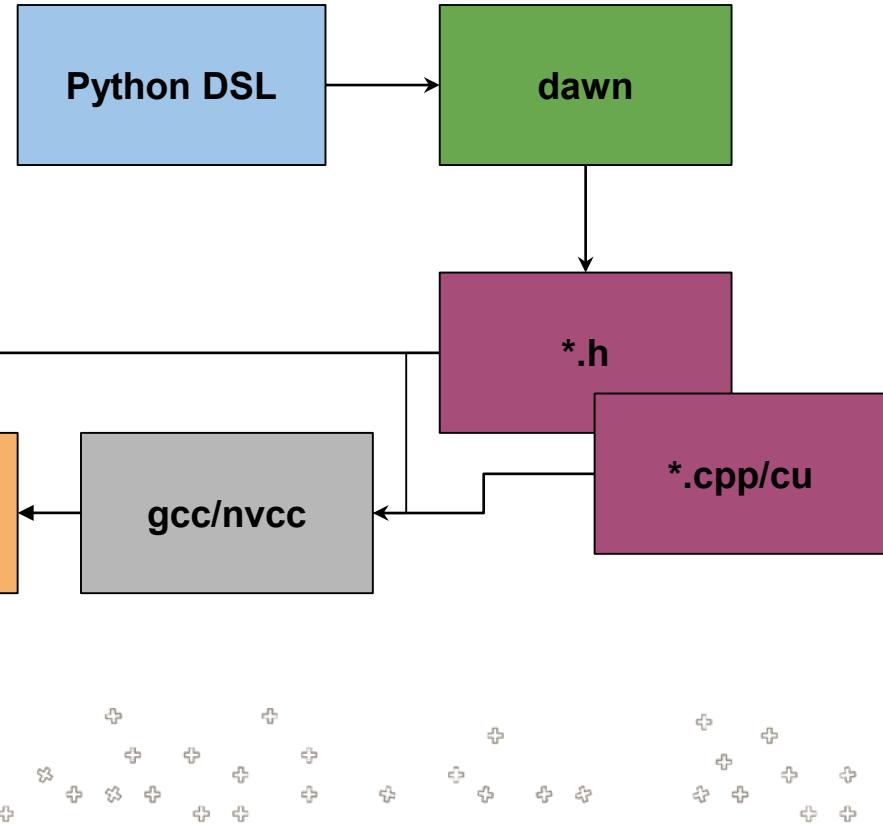
Current work flow:





Interoperability

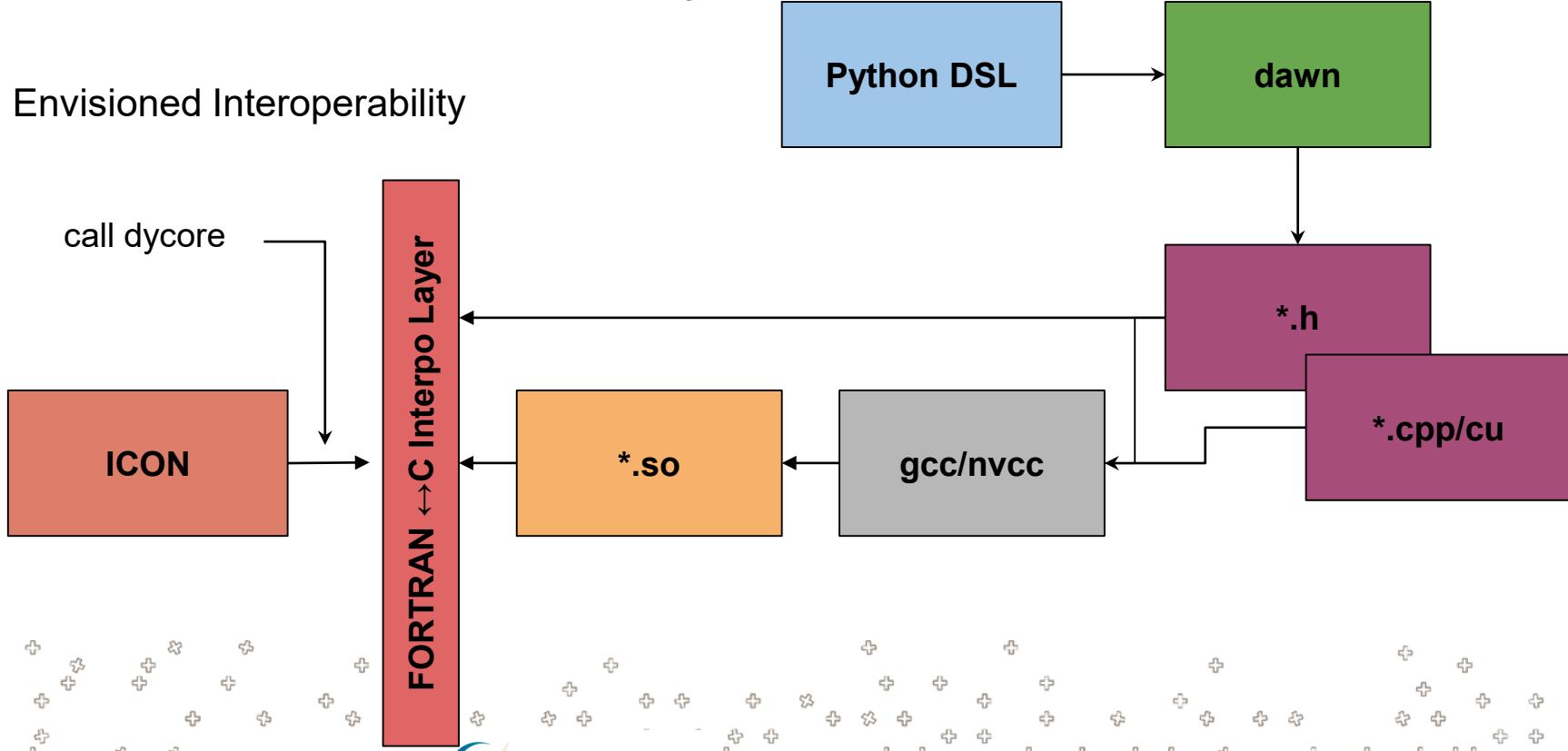
Envisioned Interoperability





Interoperability

Envisioned Interoperability





Interoperability

```
SUBROUTINE vn_adv_horizontal(
    p_vn, p_vort, p_delp_c,
    pt_patch, pt_int,
    p_ddt_vn, p_kin, p_vt,
    p_delp_v,
    opt_rlstart, opt_rlend )

! <SNIP>
=====
! Calculate the gradient of kinetic energy,
! and accumulate velocity tendency
=====

CALL grad_fd_norm( p_kin, pt_patch,
    z_tmp_e, opt_rlstart=4 )
```

```
SUBROUTINE grad_fd_norm(
    psi_c, ptr_patch, grad_norm_psi_e,
    opt_slev, opt_elev, opt_rlstart,
    opt_rlend )
TYPE(t_patch), TARGET, INTENT(in) :: ptr_patch
! <SNIP>
!$ACC DATA ....
!$ACC
!$OMP PARALLEL
!$OMP DO PRIVATE(jb,i_startidx,i_endidx,je,jk)
DO jb = i_startblk, i_endblk
    CALL get_indices_e(ptr_patch, jb, i_startblk, i_endblk, &
        i_startidx, i_endidx, rl_start, rl_end)
    !$ACC PARALLEL IF( i_am_accel_node .AND. acc_on )
        !$ACC LOOP GANG
        DO je = i_startidx, i_endidx
            !$ACC LOOP VECTOR
            DO jk = slev, elev
                grad_norm_psi_e(je,jk,jb) =  &
                    ( psi_c(iidx(je,jb,2),jk,iblk(je,jb,2)) - &
                    psi_c(iidx(je,jb,1),jk,iblk(je,jb,1)) )  &
                    * ptr_patch%edges%inv_dual_edge_length(je,jb)
            ENDDO
        END DO
    !$ACC END PARALLEL
END DO
! <SNIP>
```



Interoperability

```
SUBROUTINE vn_adv_horizontal(  
    p_vn, p_vort, p_delp_c,  
    pt_patch, pt_int,  
    p_ddt_vn, p_kin, p_vt,  
    p_delp_v,  
    opt_rlstart, opt_rlend )  
  
! <SNIP>  
!=====!  
! Calculate the gradient of kinetic energy,  
! and accumulate velocity tendency  
!=====
```

```
CALL grad_fd_norm( p_kin, pt_patch,  
                    z_tmp_e, opt_rlstart=4 )
```

Stencil is rewritten using our DSL

```
grad_norm_psi_e =  
    reduce( psi_c,  
            C > E,  
            [1/lhat, -1/lhat] )
```



Interoperability

```
SUBROUTINE vn_adv_horizontal(  
    p_vn, p_vort, p_delp_c,  
    pt_patch, pt_int,  
    p_ddt_vn, p_kin, p_vt,  
    p_delp_v,  
    opt_rlstart, opt_rlend )  
!  
! <SNIP>  
!=====!  
!  
! Calculate the gradient of kinetic energy,  
! and accumulate velocity tendency  
!=====!
```

```
CALL grad_fd_norm( p_kin, pt_patch,  
                    z_tmp_e, opt_rlstart=4 )
```

Header

```
void grad_fd_norm_dawn(  
    dawn::cell_field_t<double>& psi_c,  
    dawn::edge_field_t<double>& grad_norm_psi_e,  
    dawn::edge_field_t<double>& inf_edge_length);
```

Implementation

```
void grad_fd_norm_dawn(  
    dawn::cell_field_t<double>& psi_c,  
    dawn::edge_field_t<double>& grad_norm_psi_e,  
    dawn::edge_field_t<double>& inf_edge_length)  
{  
    for(int k = 0; k < k_size; ++k) {  
        for(auto const& loc : getEdges(m_mesh)) {  
            for(auto inner_loc :  
                grad_norm_psi_e(loc, k) = reduce(...  
Matthias Röthlin
```



Interoperability

```
SUBROUTINE vn_adv_horizontal(  
    p_vn, p_vort, p_delp_c,  
    pt_patch, pt_int,  
    p_ddt_vn, p_kin, p_vt,  
    p_delp_v,  
    opt_rlstart, opt_rlend )  
!  
! <SNIP>  
=====  
!  
! Calculate the gradient of kinetic energy,  
! and accumulate velocity tendency  
!=====
```

```
CALL grad_fd_norm( p_kin, pt_patch,  
                    z_tmp_e, opt_rlstart=4 )
```

Header

Compile into library

```
void grad_fd_norm_dawn(  
    dawn::cell_field_t<double>& psi_c,  
    dawn::edge_field_t<double>& grad_norm_psi_e,  
    dawn::edge_field_t<double>& inf_edge_length);
```

*.so

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Interoperability

```
SUBROUTINE vn_adv_horizontal(  
    p_vn, p_vort, p_delp_c,  
    pt_patch, pt_int,  
    p_ddt_vn, p_kin, p_vt,  
    p_delp_v,  
    opt_rlstart, opt_rlend )  
  
! <SNIP>  
!=====!  
! Calculate the gradient of kinetic energy,  
! and accumulate velocity tendency  
!=====!  
  
CALL grad_fd_norm_dsl( p_kin, pt_patch,  
    z_tmp_e, opt_rlstart=4 )
```

Call FORTAN Interop layer

```
MODULE grad_fd_norm_dsl( p_kin,...  
! Pack / transform fields for C/C++  
!  
CALL grad_fd_norm_dawn
```

```
void  
grad_fd_norm_daw  
n(...
```

*.so



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